

ASX RELEASE

28 November 2022

Resignation of Non-executive Director and withdrawal of Resolution - 2022 Annual General Meeting

Emerge Gaming Limited (ASX: EM1) ("**Emerge**" or the "**Company**") advises that Mr Gregory Stevens has opted not to seek re-election at the Company's 2022 Annual General Meeting and has resigned as a Non-executive Director of the Company, effective as of today's date, to pursue other opportunities.

The Company thanks Mr Stevens, the Company's inaugural CEO, and acknowledges his valued contribution to the Company since its listing in 2018.

Commenting on his decision Mr Stevens said:

"I appreciate the journey and time spent with the Company and I thank our dedicated shareholders for their support. I am excited about the next phase of the business and the direction the Company is taking and am confident that shareholder value will be restored. I wish the team the best of luck."

Contemporaneously, the Company advises the withdrawal of Resolution 2 from the Notice of Annual General Meeting which was lodged with the ASX on 28 October 2022. Resolution 2 related to the reelection of Mr Stevens as a Director of the Company.

The withdrawal of this item of business does not affect the validity of the proxy form attached to the Notice of Annual General Meeting or any proxy votes already submitted in respect of the remaining resolutions to be put to shareholders for approval at the Annual General Meeting on 29 November 2022.

An Appendix 3Z for Mr Stevens is attached.

Further information:

E: <u>info@emergegaming.com.au</u> P: + 61 2 9680 8777

About Emerge Gaming

Emerge Gaming Limited (ASX:EM1) is a leading eSports and gaming technology company. Emerge Gaming owns and operates an online eSports and casual gaming tournament platform technology and lifestyle hub. Via this platform, casual, social and hardcore gamers can play hundreds of gaming titles against each other via their mobile, console or PC, earning rewards and winning prizes.

The platform uses its unique IP, advanced analytics tracking and proprietary algorithms to deliver an optimum tournament gaming experience for users while providing advertisers with the perfect vehicle for delivery of their messaging to a fully engaged audience.

More information: view www.emergegaming.com.au

ASX release authorised by the Board of Directors of Emerge Gaming Limited



Appendix 3Z

Rule 3.19A.3

Final Director's Interest Notice

Information or documents not available now must be given to ASX as soon as available. Information and documents given to ASX become ASX's property and may be made public.

Introduced 30/9/2001.

Name of entity	Emerge Gaming Limited
ABN 31 004 766 376	

We (the entity) give ASX the following information under listing rule 3.19A.3 and as agent for the director for the purposes of section 205G of the Corporations Act.

Name of director	Mr Greg Stevens
Date of last notice	22 April 2021
Date that director ceased to be director	28 November 2022

Part 1 – Director's relevant interests in securities of which the director is the registered holder

In the case of a trust, this includes interests in the trust made available by the responsible entity of the trust

Note: In the case of a company, interests which come within paragraph (i) of the definition of "notifiable interest of a director" should be disclosed in this part.

Number & class of securities

35,705,530 Fully Paid Ordinary Shares 9,261,905 Performance Rights

⁺ See chapter 19 for defined terms.

Part 2 – Director's relevant interests in securities of which the director is not the registered holder

Note: In the case of a company, interests which come within paragraph (ii) of the definition of "notifiable interest of a director" should be disclosed in this part.

In the case of a trust, this includes interests in the trust made available by the responsible entity of the trust

Name of holder & nature of interest	Number & class of securities
Note: Provide details of the circumstances giving rise to the relevant interest	Nil

Part 3 – Director's interests in contracts

n/a

⁺ See chapter 19 for defined terms.